1

Grade: 3, Mathematics, Time Goes On

MAT 214

Learning Objectives:

- Reads a calendar to find a particular day and date.
- Reads the time correct to the hour.
- Sequences the events chronologically.
- ordering the dates, sequencing events, reading and writing time

Suggested Strategies	Continuous Review	Resources
(How am I teaching)	(How do I know they have learnt?)	(What do I need?)
Find my place game	Teacher will observe during the game	Cards - Month, Seasons, Seasonal Fruits,
Teacher prepares cards showing different		Festival
months, seasons, seasonal Fruits, festivals,		
and give it to the students. They need to		
classify it as they wish i.e. If they want to		
group them as month, seasons, fruits and		
festivals because they will give all the cards		
together. The main objective of this activity		
is to recall the seasons, months which they		
had learned in class II.		
When the teacher calls out a month,		
students need to place four cards related to		
that month in the grid and say time goes on.		
Then in the further rounds teacher can call a		

season. Now students should place four		
cards on the grid related to the season. For		
example if the teacher says monsoon then		
students May select cards such as October,		
Gandhi Jayantha, umbrella and if any of the		
group member is having birthday in that		
month they can place my birthday card also.		
Once they finish they should say 'time goes		
on '		
'Birthday timeline of ours' Or 'timeline of	Teacher will check that how children make	Cards for children to write the dates
our birthdays '	a time line starting from the oldest to the	Colours
Teacher asks the children to write their	youngest among them those who play this	Pins
birthday in a card. Let them do it very	game.	
colorfully and artistically. For example 30th		
January 2011, in this format every students	Teacher will go from year, month and dates	
should write their birthdays and pin their	to make it in order,	
birthday badge on their shirts. Then asks		
them to form a time line starting from the	After this game, teacher will ask student to	
oldest to the youngest.	write all the student birthday date in the	
Ask them to talk to the class "My birthday	board than, she will ask them to make it	
is on the date" "My birthday is before	order in notebook.	
" "Birthdays in the month of October are		
"		

This activity will lead to actual learning of ordering the dates. Once they learn which date come before and which comes after the other they will learn sequencing the dates. Teacher has an important role in facilitating the children. Because while doing this students will encounter many misconceptions such as they may think 2011 is greater than 2010. So it doesn't refers to the number but the time. Life line, Teacher will draw life line story as art, and narrate it as story with picture. for example teacher will ask student to write a few things/ event in their life such as when they school joined, date of visited relatives, important function/event at home etc. they student will draw a life line story in note	Drawing, Sharing Teacher will check children notebook to assess student understanding.	Note book Ms. Cavett's Class Timeline This is image take from web
book		
Activity 4: time goes on run! Run! Run! In this activity teacher is actually	Here teacher will give a particular number to check student understanding i.e. hours and minutes	Game outside classroom
Introducing a clock and how to read time from a clock.	and influtes	Worksheets 1 (attached)

Takes children to the ground. Draw a face of a clock on the ground. Mark numbers as it is in a clock's face. Draw the long hand pointing towards 12.

Make 12 students to stand outside the clock facing inwards against each number from 1 -12. Now assign one student as the Runner. The Runner goes round the clock face saying, 'time goes on run, Run, run'. At a point he/she stops against any of the number and says 'time points at 3'. As soon as the Runner says that the student standing against 3 should come and catch the Runner. Meanwhile that Runner should come and occupy the place 3. At once all the students should say 'the time is three's and clap three times.

This activity helps students to understand that when the long hand points 12 and the short hand shows a number then it indicates hour.

If student does mistake, he/she will give a chance to be a runner after that she/he will discuss with children, teacher could ask questions

- If student stand between any number what will be the time?
- If student points at 5 (or any number), than what is the time in clock?

The same game can be played to learn the theme 'half past' Practice time: teacher gives worksheet of Now change the position of long hand to 6. And now the Runner come and stands in reading calendar, reading time, marking time for practice between two numbers for example say 3 Students work on the worksheet after the and 4, then the students should say that the time is half past 3. Make sure that the game children should run in the clock wise direction only Drawing, discussion Teacher will observe how children are Chart, markers Teacher will ask student to create different These are image taken from web doing and also teacher will help those who model of clock to make attractive children need on. to get interest in learning clock i.e. hours and minute